

WALT DISNEY WORLD®


Tours

Sensory Experience Details for Guests with Disabilities



Walt Disney World® Resort Sensory Experience Details

- *Walt Disney World®* Resort has numerous tours which offer stimulation including via sounds, smells, lighting effects, and periods of darkness. Neurodivergent Guests including those with anxiety, PTSD, or who are sensitive to aspects of their surrounding environments should be aware of these conditions.
- This Guide lists sensory elements, divided into 10 categories, at specific Park and Resort experiences.
- For more information about our experiences, including operating hours, and sensory experience details for attractions, please visit www.disneyworld.com.

| | | |
|---|--|---|
|  | <i>Magic Kingdom®</i> Park | 3 |
|  | <i>EPCOT®</i> | 3 |
|  | <i>Disney's Animal Kingdom®</i> Theme Park and Lodge | 4 |

| Category | Definition |
|------------------------|--|
| Scent/smell | Odor given off by the animals or their environment |
| Lighting Effects | This would include specialty lighting and other visual effects in all or portions of the experience |
| Loud Noises | Includes startling or surprise noises |
| Periods of Darkness | Includes low light or portions with total darkness based on the time of the experience |
| Bumpy | May include movement related to the experience |
| Fast | Swift forward motion. May include constant speed or sudden bursts of speed |
| Lifts Off Ground | Part of the experience may be raised in the air or higher elevation |
| Wet | Due to the nature of the experience there is a strong possibility of Guest coming in contact with water |
| Unique Elements | Additional components of the experience that are not clearly identified. May include allergens, weather conditions/elements, and different equipment required for the experience |
| Tactile Considerations | May include different restraints, ground textures, and personal audio equipment |
| Length of Tour | Includes load/unload and time in attractions/shows. Does not include wait times |

Sensory Experience Details – Magic Kingdom® Park

| | Scents/ Smells | Lighting Effects | Loud Noises | Periods of Darkness | Bumpy | Fast | Lifts Off Ground | Wet | Unique Elements | Tactile Considerations | Length of Tour |
|---------------------|-------------------|---------------------|----------------|------------------------|-------|------|---------------------|-----|--|---|-------------------|
| Keys to the Kingdom | ⦿ | ⦿ | ⦿ | ⦿ | | | | | Multi Location, Walking Experience Throughout Park | Personal Audio Device Including Ear Piece and Lanyard | 5 hours |

Sensory Experience Details – EPCOT®

| | Scents/ Smells | Lighting Effects | Loud Noises | Periods of Darkness | Bumpy | Fast | Lifts Off Ground | Wet | Unique Elements | Tactile Considerations | Length of Tour |
|------------------|-------------------|---------------------|----------------|------------------------|-------|------|---------------------|-----|--------------------------------|---|-------------------|
| Behind the Seeds | ⦿ | | ⦿ | ⦿ | | | | | | Personal Audio Device Including Ear Piece and Lanyard | 1 hour |
| Dive Quest | ⦿ | | ⦿ | | | | | ⦿ | In The Water With Live Animals | Wetsuit, Footwear, Vest, Heavy Air Tank, Goggles | 2 hours |

Sensory Experience Details – Disney's Animal Kingdom® Theme Park and Lodge

| | Scents/ Smells | Lighting Effects | Loud Noises | Periods of Darkness | Bumpy | Fast | Lifts Off Ground | Wet | Unique Elements | Tactile Considerations | Length of Tour |
|---------------------------------|-------------------|---------------------|----------------|---------------------------|-------|------|------------------------|-----|---|--|-------------------|
| Starlight Safari (DAK Lodge) | ⦿ | | ⦿ | ⦿ | ⦿ | | | | Truck Ride Through Savanna; Live Animals | Live Animals, Night Vision Monocular Including Lanyard | 1 hour |
| Caring for Giants | ⦿ | | ⦿ | | ⦿ | | | | Live Animal Experience, Exposed To Elements and Allergens (Hay, Dust) | Live Animal Experience, Exposed To Allergens (Hay, Dust) | 1 hour |
| Savor the Savanna | ⦿ | | ⦿ | | ⦿ | | | | Food and Drink, Exposed To Elements, Possibly Seated Backwards | Food and Drink, Exposed To Elements, Possibly Seated Backwards | 2 hours |
| Up Close with Rhinos | ⦿ | | ⦿ | | ⦿ | | | | Live Animal Experience, May Touch Rhino, Exposed To Elements and Allergens (Hay, Dust) | Live Animal Experience, May Touch Rhino, Exposed To Allergens (Hay, Dust) | 1 hour |
| Wild Africa Trek | ⦿ | | ⦿ | | ⦿ | | ⦿ | | Walk Over Bridges, Exposed To Elements, Possibly Seated Backwards, Personal Audio Device Including Ear Piece and Lanyard | Personal Audio Device Including Ear Piece and Lanyard | 3 hours |