## Copper Creek Villas & Cabins at Disney's Wilderness Lodge

AT WALT DISNEY WORLD® RESORT

## 2027 VACATION POINTS PER NIGHT

	NIGHTS	DELUXE STUDIO (Sleeps up to 4)	ONE-BEDROOM VILLA (Sleeps up to 4)	TWO-BEDROOM VILLA (Sleeps up to 8)	THREE-BEDROOM GRAND VILLA (Sleeps up to 12)	TWO-BEDROOM CABIN (Sleeps up to 8)
TRAVEL PERIODS						
TRAVEL I ERIODO	SUN—THU	13	25	35	91	84
Sept 1 - Sept 30						
	FRI—SAT	15	30	40	107	100
	WEEKLY	95	185	255	669	620
		15			404	
Jan 1 - Jan 31 May 1 - May 14	SUN—THU	15	30	38	101	94
	FRI—SAT	16	34	44	116	109
	WEEKLY	107	218	278	737	688
	SUN—THU	16	33	41	108	101
May 15 - Jun 10 Dec 1 - Dec 23						
	FRI—SAT WEEKLY	17	36 237	47 299	124 788	117 739
	VVLLINLI	114	201	299	700	739
Feb 1 - Feb 15 Jun 11 - Aug 31	SUN—THU	17	34	43	113	107
	FRI—SAT	18	38	49	130	121
	WEEKLY	121	246	313	825	777
Oct 1 - Nov 23 Nov 27 - Nov 30	SUN—THU	17	35	45	120	113
	FRI—SAT	19	42	52	137	131
	WEEKLY	123	259	329	874	827
	SUN—THU	18	37	50	128	124
Feb 16 - Mar 20 Mar 29 - Apr 30	FRI—SAT	21	43	56	147	143
	WEEKLY	132	271	362	934	906
Nov 24 - Nov 26	VVEENLY	132	211	302	304	900
	SUN—THU	25	48	64	176	171
Mar 21 - Mar 28 Dec 24 - Dec 31	FRI—SAT	28	54	72	206	196
	WEEKLY	181	348	464	1292	1247

All reservations are subject to availability. Important information regarding booking window and cancellation/modification guidelines can be located under the "Plan Vacation" tab on DisneyVacationClub.com.

Effective January 19, 2019, *Disney Vacation Club* Members who do not acquire their real estate interest directly from Disney Vacation Development, LLC will not be able to make Vacation Point reservations at some or all non-Home Resorts.

The points established on this chart represent the point requirement for the calendar year indicated above. Point requirements can change from year to year as described by the Multi-Site Public Offering Statement (Multi-Site POS).

Copper Creek Villas & Cabins at Disney's Wilderness Lodge expires January 31, 2068. Home Resort offered for purchase may vary by location or state of residence.